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Subject: Re: LT is shit

Posted by [Spoony](#) on Sat, 11 Oct 2008 15:53:47 GMT

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without lights, Nod would utterly fail against a decent GDI team on city/cityfly, field, under or walls/wallsfly.

same can be said for arties if you name some different maps (most obviously field, mesa and any rushmap)

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