Subject: Re: More permanent banning
Posted by Caveman on Wed, 08 Oct 2008 18:15:29 GMT

RoShamBo wrote on Wed, 08 October 2008 13:19Caveman wrote on Wed, 08 October 2008 13:08Right so Daniel has made a decent banning system but is this going to be released with TT? No point saying we have made something that can by you and make sure you stay banned but you can't have it.

According to Crimson my coding is "shoddy" so I very much doubt they want it. The theory behind it is very simple so I'm sure if they did want it they can write their far superior code to implement it.

Right so couldn't you just release it as a plugin to SSGM or something? Im sure it would be appreciated by a lot of people.