
Subject: Re: HTML

Posted by [Distrbd21](#) on Wed, 08 Oct 2008 01:42:27 GMT

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Heres what i did.

onipt

```
<head>
<title></title>
<script type="text/javascript">
<!--
function proc_form(obj)
{
var correct_spell = "point";
var word_entry = obj.the_word;
if ( word_entry == "" )
{
alert("Please enter a word to spell.");
}
else
{
if ( word_entry.value == correct_spell )
{
alert("You have correctly spelled " + correct_spell);
}
else
{
alert("Please try again.");
}
}
return false;
}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">
<input type="text" name="the_word" />
<input type="submit" value="Check Spelling" />
</form>
</body>

<br>uesoh
<html>
<head>
<script type="text/javascript">
<!--
```

```

function proc_form(obj)
{
var correct_spell = "house";
var word_entry = obj.the_word;
if ( word_entry == "" )
{
alert("Please enter a word to spell.");
}
else
{
if ( word_entry.value == correct_spell )
{
alert("You have correctly spelled " + correct_spell);
}
else
{
alert("Please try again.");
}
}
return false;
}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">
<input type="text" name="the_word" />
<input type="submit" value="Check Spelling" />
</form>
</body>
</html>
</br>
ldsenac
<br>
<html>
<head>
<script type="text/javascript">
<!--
function proc_form(obj)
{
var correct_spell = "candles";
var word_entry = obj.the_word;
if ( word_entry == "" )
{
alert("Please enter a word to spell.");
}
else
{

```

```

if ( word_entry.value == correct_spell )
{
  alert("You have correctly spelled " + correct_spell);
}
else
{
  alert("Please try again.");
}
}
return false;
}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">
  <input type="text" name="the_word" />
  <input type="submit" value="Check Spelling" />
</form>
</body>
</html>
</br>
paeredet
<br>
<html>
<head>
<script type="text/javascript">
<!--
function proc_form(obj)
{
  var correct_spell = "repeated";
  var word_entry = obj.the_word;
  if ( word_entry == "" )
  {
    alert("Please enter a word to spell.");
  }
  else
  {
    if ( word_entry.value == correct_spell )
    {
      alert("You have correctly spelled " + correct_spell);
    }
    else
    {
      alert("Please try again.");
    }
  }
}
return false;

```

```

}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">
  <input type="text" name="the_word" />
  <input type="submit" value="Check Spelling" />
</form>
</body>
</html>
</br>
celaips
<br>
<html>
<head>
<script type="text/javascript">
<!--
function proc_form(obj)
{
  var correct_spell = "special";
  var word_entry = obj.the_word;
  if ( word_entry == "" )
  {
    alert("Please enter a word to spell.");
  }
  else
  {
    if ( word_entry.value == correct_spell )
    {
      alert("You have correctly spelled " + correct_spell);
    }
    else
    {
      alert("Please try again.");
    }
  }
  return false;
}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">
  <input type="text" name="the_word" />
  <input type="submit" value="Check Spelling" />
</form>
</body>

```

```
</html>
</br>
necdlg
<br>
<html>
<head>
<script type="text/javascript">
<!--
function proc_form(obj)
{
var correct_spell = "glanced";
var word_entry = obj.the_word;
if ( word_entry == "" )
{
alert("Please enter a word to spell.");
}
else
{
if ( word_entry.value == correct_spell )
{
alert("You have correctly spelled " + correct_spell);
}
else
{
alert("Please try again.");
}
}
return false;
}
-->
</script>
</head>
<body>
<form onsubmit="javascript:return proc_form(this);">


---


```