
Subject: LAN & Internet play troubles

Posted by [Poskov](#) on Mon, 06 Oct 2008 22:19:42 GMT

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Im trying to play a LAN game with my friend
but I can't join his LAN server,
and when I host a LAN game,
he can't join mine.

We are using the same CD key,
custom models,
cunstom INIs & objects.ddb but,
we both have the same custom stuff, ini and objects.

any ideas?
