
Subject: Re: Fixing... Points?

Posted by [jnz](#) on Sun, 05 Oct 2008 22:48:14 GMT

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EvilWhiteDragon wrote on Sun, 05 October 2008 22:08

@Roshambo:

Someone needs to regulate the servers that are listed on the servers, else I could just create a server that would give everyone +999999 ladder each game. I *might* be wrong, but I expect you to have at least enough intelligence and knowledge of the game to understand that is not the way it is supposed to be, right?

...and exactly how are you going to moderate servers tampering with the ladder points? That's completely besides the point, my point is: when you start messing with the FDS in ways that server owners don't want you to do, what do you expect? You think they will welcome it with open arms? You're forcing stuff on people that don't want it, even dictating how servers are going to be run and for what? You have the time to pointlessly clone and reverse engineer parts of renegade yet you couldn't create some simple code to keep points separate from the ladder? I don't see the logic in that.

I'm not standing up for the anti-pointfix because I want to abuse stupid tactics, it's because the scripts.dll project has turned into something you're going to use to dictate how all the servers are going to run. Don't say that servers should use their own ladder. That's like a car manufacturer saying: "Don't like our cars? Go make your own."
