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Subject: Re: FDS does not show up in LAN games of Renegade

Posted by [danpaul88](#) on Sat, 04 Oct 2008 20:17:05 GMT

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Why don't you just go the LAN game listings and click 'Host Game'? For a small number of players over the LAN it should work fine, no need to use the FDS at all...

EDIT: Just re-read your post, I assume it's because you can't activate a co-op mode using client side hosting? I have never played co-op, so I don't know exactly how it works.

Have you tried simply hosting a passworded WOL game using the FDS and doing it that way? You will still get a connection as if it were a LAN game, since the packets (should) be routed directly through the LAN.

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