Subject: Re: EA AXES TIBERIUM Posted by luv2pb on Wed, 01 Oct 2008 06:40:35 GMT View Forum Message <> Reply to Message

Aircraftkiller wrote on Wed, 01 October 2008 02:09A game that has an average of 60-100 people on it per day is most definitely not "alive" by most methods of measuring success. inb4 Crimson stats

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums