
Subject: C&C Seaside Canyon Released
Posted by [NeoSaber](#) on Thu, 31 Jul 2003 17:22:49 GMT
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Xtrm2Mattl played it last night, very nice indeed

Nice texturing, nice explosion on the buildings, nice skins, although you should have gave all vehicles skins

I wanted to reskin all the characters and vehicles, but I didn't have the time. I wanted to release that map instead of waiting another month to add a few more characters/vehicles. If Gmax hadn't been acting up yesterday, I might have been able to get the artillery and buggy reskinned. Alas, it wasn't meant to be.
