Subject: Re: Negative Money Posted by Craziac on Wed, 24 Sep 2008 05:33:45 GMT View Forum Message <> Reply to Message

insert\_name\_here wrote on Tue, 23 September 2008 08:44IF X < Y Then X = 0 ELSE X = X - Y

Well...wouldn't it be as simple as something like that?

Well..

if (money < cost) { return 2; } // Insufficient Funds
else { return 0; } // Allow</pre>

But yes, that's exactly the problem. Westwood didn't think we'd ever have negative money. But I still have to find the location that rejects it. Haven't so far!

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