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Subject: Re: Harvester problem

Posted by [reborn](#) on Tue, 23 Sep 2008 13:13:03 GMT

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RidoYugo wrote on Tue, 23 September 2008 09:06 I know the problem now, the paths don't work because levelredit export them wrong.

I've downloaded the .lvl files from game-maps.net and they work fine.

Now i only need C&C\_City\_Flying.lvl

I'm pretty sure zunnie already put that on game-maps.

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