
Subject: Re: Mapper needed!

Posted by [Jerad2142](#) on Fri, 19 Sep 2008 13:42:38 GMT

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danpaul88 wrote on Fri, 19 September 2008 01:57Goztow wrote on Thu, 18 September 2008 08:05TT agreed to include a fixed version of Glacier flying in the patch but they don't have a mapper on-board

Depends on your definition of mapper, I do all the LE based mapping work for AR... actual modelling and such I can't do though.

As for leaving it with no VIS... I don't think that's a good idea, it's a big map to be rendering the whole thing all the time... VIS errors can be fixed by creating manual VIS sample points, there's a tutorial on it somewhere.

Oh yeah I know, its just boring as f*** to do, as I have had to put hundreds, sometimes even thousands of vis points on a map. The vis errors are also often really hard to find.
