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Subject: Re: Mapper needed!

Posted by [Jerad2142](#) on Thu, 18 Sep 2008 15:16:46 GMT

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Cabal8616 wrote on Thu, 18 September 2008 09:12cAmpa wrote on Thu, 18 September 2008 08:00A good plan, but:

<http://campa.ren-com.de/ScreenShot12.png>

I don't think that bugs like this are possible to fix in LE.

VIS error is what that looks like...

Yeah it is, it would be easily fixed, but yrr's level reedit doesn't import vis stuff, so when I regenerated it I might actually make more vis issues than there were in the first place. It almost might be safer just to leave the level with no vis, unless people think its really necessary?

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