Subject: Re: How to edit Existing Renegade Charackters? Posted by Di3HardNL on Wed, 17 Sep 2008 19:40:56 GMT

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if you talk about opening original characters you probably tried to open c_ag thingies? those are all 1 kb. open up other files like c_gdi_dead_l0.w3d all character files with l0 at the end are the right ones.

and if it looks all messed up also open s_a_human.w3d then they view right.

look screenshot to see what i am talking about with the IO files

File Attachments

1) SS.PNG, downloaded 272 times

Page 1 of 2 ---- Generated from

Command and Conquer: Renegade Official Forums

| Name | Size | Type A | Date Modified |
|---|-------|------------------|------------------|
| %c_cwoman_ | 2 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_cwoman_head | 42 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_cwoman_I0 | 76 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_cwoman_l1 | 21 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_cwoman_l2 | 15 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_cwoman_I3 | 9 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_femserv_ | 2 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_femserv_I0 | 86 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_femserv_l1 | 25 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_femserv_l2 | 19 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_femserv_l3 | 12 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_fmsrv_head | 47 KB | W3DView Document | 9/4/2008 9:31 AM |
| ™ c_gdi_dead_ | 4 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_dead_head | 35 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_dead_l0 | 83 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_dead_l1 | 72 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_dead_l2 | 64 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_dead_l3 | 56 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_en2_ | 2 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en2_head | 47 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en2_l0 | 82 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en2_l1 | 26 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_en2_l2 | 20 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_en2_l3 | 10 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_en_ | 2 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en_head | 47 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en_l0 | 82 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en_l1 | 26 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_en_l2 | 20 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_en_l3 | 10 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_gr_ | 2 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_gr_head | 43 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_gdi_gr_l0 | 83 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_gdi_gr_l1 | 42 KB | | 9/4/2008 9:31 AM |
| C_gdi_gr_l2 | 35 KB | W3DView Document | 9/4/2008 9:31 AM |
| % c_gdi_gr_l3 | 26 KB | W3DView Document | 9/4/2008 9:31 AM |
| Name | Size | Type A | Date Modified |
| C_ag_civ1_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_ag_civ2_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_civ3 | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_civ3_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_civ4 | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_ag_civ4_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_civ5_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_civ6_male | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_ag_civf | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_ag_clerg | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_cook | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| C_ag_cwoman | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| c_ag_cwoman c_ag_femserv | 1 KB | W3DView Document | |
| | | | 9/4/2008 9:31 AM |
| c_ag_gdi_dead | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| % c_ag_gdi_en % c_ag_gdi_en? | 1 KB | W3DView Document | 9/4/2008 9:31 AM |
| 6 c_ag_gdi_en2 | 1 KB | W3DView Document | 9/4/2008 9:31 AM |