
Subject: Re: how would i import a mod pkg?
Posted by [Jerad2142](#) on Wed, 17 Sep 2008 05:33:12 GMT
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File Attachments

1) [export.png](#), downloaded 450 times

- New Ctrl+N
- Open... Ctrl+O
- Save Current Level Ctrl+S
- Save Current Level As...
- Save Presets...
- Export Mod Package...
- 1 Level12b MstrCf.lvl
- 2 C&C_Roleplay2.lvl
- 3 TestLevel.lvl
- 4 Renetbusters.lvl
- 5 Skirmish00.lvl
- 6 level1 SlvrSo.lvl
- Exit



Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\C&C_Islands\characters\FullMoon.tga
Resetting device.
Device reset completed