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Subject: Re: No Tiberium Damage

Posted by [futura83](#) on Mon, 15 Sep 2008 23:04:01 GMT

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ErroR wrote on Mon, 15 September 2008 15:48Nero wrote on Mon, 15 September 2008

14:35Just change the armor/skin type to: SkinChemSprayer

it's tiberiu shield i think also u can add mutant skin/armor so tib regens it's health.

IIRC that one is fulnerable to fire damage isn't it?

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