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Subject: Re: Command And Conquer Red Alert 3 Fun Or Stupid.

Posted by [u6795](#) on Sun, 14 Sep 2008 12:53:46 GMT

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thrash300 wrote on Sun, 14 September 2008 04:00Nukelt15 wrote on Sat, 13 September 2008 12:40Well gee, isn't that thoughtful of them. Nevermind that SecuROM doesn't fucking work. Anti-piracy software fails to prevent piracy and is therefore burdensome only to paying customers.

Even If There Is A Crack Is The Game Even Worth Playing Because There Probably Will Be A Crack Soon But E.A. Games Already Screwed Up R.A. 2 What Makes You Think That R.A. 3 Will Be Any Better It Probably Is The Worst Out Of All Of Them.

Are you fucking joking? EA didn't really screw up RA2, it was (in terms of gameplay) one of the best C&C's so far. Don't even get me started on the modability. I'm working on like 2 mods for it as we speak, and when exactly did this game come out?

RA3 is shaping up to be an incredible game. I've played the beta a ton, it truly is probably the most fun experience of any C&C I've played.

However, I have principles, and truly the DRM is a showstopper for me. Perhaps sometime in the future I might get over it, but for now it doesn't seem likely.

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