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Subject: Re: Needed Improvements/Features in the next scripts.dll

Posted by [saberhawk](#) on Sun, 14 Sep 2008 02:27:26 GMT

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- 1) Download Dependency Walker from here, extract it completely to a folder somewhere and run depends.exe
- 2) In Dependency Walker, open LevelEdit.exe (It's usually located in C:\Program Files\RenegadePublicTools\LevelEdit)
- 3) Go to Profile->Start Profiling and make sure that the options are set the same as in this screenshot. Afterward, press OK and LevelEdit will launch. Select your "mod" and wait for LevelEdit to finish loading.
- 4) Among the various "loaded" and "unloaded" messages in Dependency Walker, you will see what LevelEdit deems to be a problem. <screenshot>

EDIT: Fixed last screenshot

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