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Subject: Re: Fix outside PTs?

Posted by [archerman](#) on Thu, 11 Sep 2008 18:26:59 GMT

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Kanezor wrote on Thu, 14 August 2008 15:30 There's plenty of spots whereas if you remove outside PTs, you will pretty much never be able to disable a beacon in time if you encounter any beacon cover whatsoever. The barracks is especially vulnerable with it having only a single entrance, and that's on nearly any map. Any beacon on the rear end of it would be almost a guaranteed destruction. The back corner of the Refineries (near the tunnels) on Field when the base defenses are offline are also vulnerable.

to nuke behind bar on field, the agt must be down. and defending agt has nothing to do with pt's.

i noticed that when i saw someone doing it, so i started doing it too.. but i do it just because its possible. if you remove it, i will be fine with that.

i think it should be removed. i mean, it's unreasonable, can u watch tv if u turn it around? or can u play renegade by staring at the case of ur monitor? it's meant to be used from inside, so it should be fixed.

sorry for my english btw.