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Subject: Re: Fixing... Points?

Posted by [s0meSkunk](#) on Wed, 10 Sep 2008 07:44:18 GMT

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Spoony wrote on Wed, 10 September 2008 00:39

Answer my question. If you want a ladder where non-pointsfix games are counted, why don't YOU make one? TT isn't making one because we don't see the slightest point when there is a far superior points system available, where points gained are actually earned.

If you don't answer the question I'll just assume it's laziness and selfishness on your part, shall I?

What do you want me to say to this???

Cause we both know if I could have remade the ladder, I would have done so.

I wouldn't have changed anything either, because I loved the ladder.

There's nothing I can say to this question that would be the "right answer" because I can't make a ladder, maybe just because I don't know the right people, don't have enough resources, or just didn't know where to start.

I'm not trying to tell you how to run your ladder, that you made. I was trying to take part in a discussion, and didn't expect to be talked down to once I started to take part in the discussion.

Spoony wrote on Wed, 10 September 2008 00:39

True colours shining through right there. Crimson and I have both said on different forums how pitiful it is that the "pros" love to treat new players like shit just for buying a stank or a mammoth or fixing the WF or whatever; just some new player who is trying to help his team. It's a disgusting way to act and it's yet another argument against the points bug; it's also very telling that everyone who does this is generally on the anti-pointsfix side of the argument.

I never treated anyone like shit. That hurts my feelings you think I would do that.

I would PM and explain to people why they should not buy a stank, or repair a building or whatever, and explain how it came to be, and what they can do in alternative.

I would actually talk to them; never getting through, and then it would all boil down to them being yelled at with words similar to "Please stop repairing the WF already! You're losing the game for us."

I don't curse at other players, and I don't go around acting like one of those snotty bratty rich kids we all know we hate.

I always got along with you too, and you never used to talk to me like this.

But I suppose times have changed, and people have too.

I always thought

use vehicles, get big points off of buildings (spend \$800, get potentially tons of points, give them a few hundred) >

use infantry, get big points off of vehicles (spend \$1000, get less points than the vehicles get off of the buildings, but still get good points, give them 100 points when you die, take a few hundred from them) >

use free infantry, get big points off of tier 3 infantry (spend nothing, or maybe even \$175 and get semi good points off of the tier 3 infantry, give them 3-16 points depending, take 100)

It was a nice circle to me.

You guys tell me the circle doesn't work for you.

You're running the ladder now, so it is up to you.

I see the game is much more straight forward now.

(r4z0r and chuck both got through to me too btw)

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