
Subject: Re: Question on level edit start spawn
Posted by [Xpert](#) on Tue, 09 Sep 2008 19:34:32 GMT
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reborn wrote on Tue, 09 September 2008 00:53: Have you tried temping the presets then and calling them something that have less then 24 characters in there name?

Ya that was my alternative. I went with this method. There are some downsides but I got through it. Thanks.
