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Subject: Re: Fixing... Points?

Posted by [s0meSkunk](#) on Mon, 08 Sep 2008 16:50:13 GMT

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Spoony wrote on Mon, 08 September 2008 07:39

it's like evolution vs creationism all over again, it really is.

Hence why it's just politics, all your other condescending remarks aside.

s0meSkunk wrote on Sun, 07 September 2008 21:16 Like how snipe only has just become a teleport to the tunnel BS fest, when you used to have the option to snipe in the field.

I always sniped in the tunnel anyway, but I liked the occasional field snipe...whatever.

Spoony wrote on Mon, 08 September 2008 07:39

you've well and truly lost me here... how has the pointsfix prevented you being able to "snipe in the field"? unless you're describing "sniping" as shooting heavy tanks with a weapon that barely damages them?

I said snipe only. As in, snipers are the only unit allowed in play.

It seems the popular snipe only servers now teleport you instantly to the tunnel, and that's the only place you're allowed to fight.

If you try to go somewhere else, you're either blocked, or teleported back.

It's fine in some ways, for most maps...but then some maps, you just never used to even go to the tunnels, and some players simply always sniped in the field, or liked to use scope.

Now those players are forced to snipe in the tunnels.

I usually sniped in the tunnel anyway, but sometimes I want to loop my enemy, and sometimes if I'm being a beast and managed to fight my way into their base...I'd like to hide in their base and snipe people when they're unaware and leaving their base.

But those things are all against the new snipe only rules.

It also seems like all the CTF servers are gone, except for ones with crazy modifications and stupid stuff.

Inf only servers all seem to have base kill now.

All of Renegade has changed.

It's not for the better in most cases.

But if you didn't get the idea from reading my last post, possibly because of things like "people just say this stuff to feel better when they're wrong" I'm actually seeing your side of the points fix.

I think it means less depth and what not...but I see how it makes sense, and let's you use stanks without worry since the enemy will only get 90 points when they kill them, so who cares what

happens?

I don't agree it was cheating, that's an opinion, and not a fact.

Even if it was a glitch, it wasn't cheating. Cheating is a pretty powerful word to me, and this just seems like a case of accepted exploitation, which exploits aren't cheats.

But that's an opinion as well. Can't be proven one way or another.

I know you said it's going to be optional and what not, but if it's forced for the ladder, then I don't see how it's optional at all.

Chuck made a good post.

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