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Subject: Building server

Posted by [snazy2000](#) on Mon, 08 Sep 2008 16:48:47 GMT

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i am building a building server if there was any way of seeing a object before u place it and follows around

eg if i put !wall then u see the object in front of you he u write !build the it builds were u want???

i had made a post on the dcom forum but not much luck

<http://forums.dcomproductions.net/viewtopic.php?f=46&t=1021&p=8335#p8335> except Daniel gave me a code

but i dont no how to get it to work and to do wa he has said that he thinks is rong with the code and i dont no how to do this bit "when u write !build the it builds were u want???"

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