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Subject: Re: Command And Conquer Red Alert 3 Fun Or Stupid.

Posted by [R315r4z0r](#) on Sat, 06 Sep 2008 20:27:09 GMT

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The movies in Westwood's games sucked too. Just because they pioneered FMVs into C&C, doesn't mean that they were good at it..

As but I'm not complaining about the quality. If you want my personal opinion on it, the FMVs that EA put into the recent C&C games are much better than the FMVs in the old C&Cs for the simple reason that technology to do such things is now available when it wasn't back then.

I don't prefer any FMVs over others through the different games because as long as they get the point across (correctly) and don't screw up the mood of the story, it is perfectly fine. Who plays what part and how they look compared to how they act doesn't concern me unless it is obvious they are not in character or barely acting at all.

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