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Subject: :S Hostage Script help..

Posted by [halo2pac](#) on Thu, 04 Sep 2008 23:46:22 GMT

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On level load (islands)

```
Vector3 host1pos;
```

```
host1pos.X = -41.0f;
```

```
host1pos.Y = -175.0f;
```

```
host1pos.Z = 4.0f;
```

```
Commands->Attach_Script(Commands->Create_Object("Civ_Resist_Male_v2a",host1pos),"z_Ho  
stage","PokerTeam=1,Hostage_Team=1,Hostage_Health=100,Hostage_Shield=100,Health_Rege  
n_Ammount=2,Rescue_Message=1000,Controller_ID=1010,HostageDead_Message=2020");
```

and i walk upto him as a gds and as a nod hes just a dude ...

No hp, and if u shoot him nothing happens...

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