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Subject: Re: Code injection and memory-editing hacking/cheating

Posted by [Veyrdite](#) on Thu, 04 Sep 2008 11:12:05 GMT

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Saberhawk wrote on Thu, 04 September 2008 21:05Dthdealer wrote on Thu, 04 September 2008 20:59Will this be blocked? It's quite easy to whip out the generic cheat application \*beep\* and start scanning for ammo and health variables. Some even include the ability to execute speed-hacks on processes, which if are activated on the client anti-cheat software and the game simultaneously would allow a higher chance of success. Have you tried scanning for and changing ammo and health variables in stock Renegade? I'm guessing you are hinting that it requires long-scanning periods. It is not a small 2d side-scroller, Renegade is a fully fledged ram-hogging behemoth.

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