
Subject: Re: [Release] Sniper scope huds
Posted by [GrimmNL](#) on Sun, 31 Aug 2008 22:56:04 GMT

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SlikRik wrote on Sun, 31 August 2008 00:12 To be honest, I would never use these scope huds.

1. They look like they were poorly made, for example, it looks like the whole thing was just pieced together from one square template and doesn't blend at all.
2. The crosshair isn't even a crosshair, it's a single horizontal line. Sure you can try and line guess where the vertical line would cross the horiz line, but if it's a scope, I don't wanna guess, I wanna know.

Appologies for being a bit harsh, but that's my own opinion of them. Try harder next time, you might be able to make something worth using. Please consider this constructive criticism, not 'omg u suck' flaming.

you're stupid right? he disabled the hud (including the reticle) for the screenshots.

when you use them you'll see your own reticle
