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Subject: Re: not sure

Posted by [CarrierII](#) on Sun, 31 Aug 2008 19:16:03 GMT

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cnc95fan wrote on Fri, 29 August 2008 21:35It is because the projectile becomes neutral.

That is probably caused by looking up the team of the projectile's firing unit at impact time.

This (neutral projectile) allows for you to damage your own team's buildings (which is relatively useless) except in games with long to no time limit, and some teamwork and no ref. (Using the money from repairs as income)

Fix is possible? Given what probably caused it, I imagine it would be hard.

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