

---

Subject: Re: Fixing... Points?

Posted by [Spoony](#) on Sat, 30 Aug 2008 16:40:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

RoShamBo wrote on Sat, 30 August 2008 10:28It was my opinion and a suggestion. I do know how how hard it is to balance a formula like this, I don't see how different settings on different servers justifies them not being able to be on the ladder, if it's about skill.

Two reasons.

Firstly if it misbalances the game (as the pointsbug does, as well as high starting credits, !donate, and those stupid crates), if they make the game unfair, the value of the ladder is significantly decreased.

Secondly, specifically referring to the pointsfix. I'll repeat what I said last page. A big part of how ladder points are awarded is based on in-game score. The points bug negatively effects that in-game score. With the pointsfix, individual score is all about how much damage you do. The points bug throws a bunch of stupid, illogical variables in there.

---