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Subject: Is there a tut on how to multiblend textures?  
Posted by [Magic013](#) on Tue, 29 Jul 2003 23:11:06 GMT  
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I know how to alpha blend but is there a way to blend more then 2 textures, cuz now i detached the main ground and I'm getting this shade problem.

<http://www.n00bstories.com/image.fetch.php?id=1107685907>

Still, some parts look just fine:

<http://www.n00bstories.com/image.fetch.php?id=1028276989>

(the problem has nothing to do with the percentage of vertex paint)

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