
Subject: Re: A few concerns/bugs.

Posted by [nikki6ixx](#) on Thu, 28 Aug 2008 02:16:45 GMT

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billy wrote on Wed, 27 August 2008 21:00

why the fuck do nod and gdi always build bases so fucking close to eachother and never notice until the map starts/.....

id like screenshots and interviews from westwood employees.

I second this.
