
Subject: Re: URGENT Flamer question:
Posted by [liquidv2](#) on Tue, 26 Aug 2008 00:29:38 GMT
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i think it should be left in; in cnc 1 a flame tank killed any infantry unit aside from a commando in one wave of fire

this game is supposed to be a fps of that game, and a flame tank without using right click can't kill infantry very quickly unless you're like 10 feet or less away

it adds up though it doesn't make a lot of sense, except in a way it does make sense
