Subject: Add polygons Posted by Gen_Blacky on Sat, 23 Aug 2008 03:30:41 GMT View Forum Message <> Reply to Message

I made simple shape out of the spline tool what is the best way to add polygons into the shape, tessellate gives you really ugly polygons or is it just easier to make the shape by making a plane and just moving the vertexes around

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums