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Subject: A med tank and a mammy tank!?

Posted by [KIRBY098](#) on Tue, 29 Jul 2003 16:43:25 GMT

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the arguement about giving away more points doesn't really hold water unless you can't control the field.

If you control the field, you are going to win no matter how many mummies die. The game is about base destruction mainly unless you have two good teams stalemating.

When you have a stalemate, then going with heavy infantry versus vehicles is the better choice.

3 Raveshaws versus 2 Mediums will always leave 3 raveshaws at half health, and 2 dead mediums.

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