Subject: Re: Invisible Mobius

Posted by terminator 101 on Wed, 20 Aug 2008 12:17:24 GMT

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Ryu wrote on Wed, 20 August 2008 01:55Something to do with the new scripts.dll.. you might have to downgrade to patch 1.37 again.

Why? I like this glitch. It saves lots of frustration.

I just wish it also happened in the very first Sidney rescue and escort mission. I got really pissed at her after she walked ahead of me into the final courtyard, and got killed by that annoying rocket soldier right above the doors.