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Subject: Re: islands crack

Posted by [Nightma12](#) on Tue, 19 Aug 2008 01:26:16 GMT

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trooprm02 wrote on Mon, 18 August 2008 20:12fix glass shotting, crack shotting should be left alone (because it was clearly intended, but shooting thro the glass walls wasn't).

Quote:Mike just forgot to extend the pillar geometry to the sides, consider it an unfortunate bug in the level design.

Explain?

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