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Subject: Re: Fix outside PTs?

Posted by [Goztow](#) on Mon, 18 Aug 2008 14:18:37 GMT

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=HT=T-Bird wrote on Mon, 18 August 2008 16:16Uh, has anyone thought about ripping the ramp to the top of the Barracks out of Canyon? Either that, or stick a blocker there so that we don't have any more nukes atop the Barracks (that nuke spot would be practically a guaranteed kill without rear PTs and I'm afraid that's a little unbalanced towards Nod). All it takes is 6 mines, though .

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