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Subject: untitled aow map

Posted by [bisen11](#) on Mon, 18 Aug 2008 06:13:59 GMT

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I haven't actually finished a map in awhile but maybe I'll be able to get this aow one done. Kinda looking for suggestions, especially for the insides of the base. The buildings are kinda spaced out with not much inbetween them and I think I should add something so it isn't just a plain feild seperating the buildings.

tib feild will be in that sunken area near the green rock.

cave will have tiberium bottom with a ramp going over the tiberium. You will be able to fall into the tib.

I'm also trying to keep balanced what you can arty/mrls whore so that its somewhat even. I'm thinking I'll probabl make that little valley for infintry only.

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