

---

Subject: Re: Please fix this

Posted by [Chuck Norris](#) on Sun, 17 Aug 2008 09:36:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've brought this up before. IIRC from what I've heard at Black-Cell in the past, it's due to a combination of bad netcode and/or altitude difference. Since it doesn't happen in all places and flying vehicles can obviously hit things without having to be level with the building, I'd say it's a bug. Not sure if it can be fixed (easily) though.

---