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Subject: C&C Renegade EULA

Posted by [msgtpain](#) on Sun, 17 Aug 2008 03:13:02 GMT

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Quote:You also may not copy, modify, adapt, translate, create derivative works of, publicly perform, publicly display, distribute, transmit, decompile, disassemble or otherwise reverse engineer or attempt to reverse engineer or derive source code from, all or any portion of the Product or anything incorporated therein, including any screen display, sound or accompanying documentation, or permit or encourage any third party to do so.

What is EA's official stance on what is going on with TT here? Have they provided you with the source code to Renegade? Are the fixes that you are attempting to push to the community a result of reverse engineering?

Is EA willing to overlook the original EULA and push out a patch that breaks it?

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