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Subject: Re: Fixing... Points?

Posted by [StealthEye](#) on Sat, 16 Aug 2008 19:33:54 GMT

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Really Jelly. You don't see to understand that the half points fix is NOT a compromise between points fix and no points fix. Like I posted, the code wise problems are still the same. I'm sure you still prefer the original points bug over the half points fix, so I wouldn't even consider this an option.

Quote:It's pointless arguing with people who think logic is the answer to everything. Sometimes the illogical is more fun, but don't let that get in the way of what matters. It's a bug, and it's the sworn duty to fix it, no matter how many people think otherwise.

I gave up even trying a while back. There's plenty of people who do not want the point fix to be mandatory, however it's a big fuck you to all those people it seems. There are plenty who want it mandatory as well, not having it mandatory would be just as big of a fuck you to those. This argument really applies to both sides and thus is completely invalid. I just have to replace words and your post is just as valid, but clearly supplies "arguments" for the opposite opinion. Quote:It's pointless arguing with people who think illogical fun is the answer to everything. Sometimes the logical is more fun, but don't let that get in the way of what matters. It's always been like that, and it's the sworn duty to keep it like it is, no matter how many people think otherwise.

I gave up even trying a while back. There's plenty of people who do not want the point fix to be optional, however it's a big fuck you to all those people it seems.

I repeat, making it optional gives both those who want to be able to use it and those who do not want to use it what they want, however it does not give those who want it mandatory what they want. Making things optional is not a solution everyone can live with.

But yeah, I'm going to do exactly what you did a while back. I'll give up posting because there is no way I can convince you.

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