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Subject: Re: Fix outside PTs?

Posted by [KobraOps](#) on Sat, 16 Aug 2008 18:38:56 GMT

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Goztow wrote on Fri, 15 August 2008 18:48 You'll hardly ever disarm a nuke in a 1v1. Even if it's right in front of a PT, what are the odds you'll get back in time, spawn at the right place, ... all in 30 seconds? Very low! Besides, u should be attacking instead of defending, no?

Im talking about in small games, where beacons dramatically effect the game. Btw its 45 seconds i think. If your any good u can disarm a beacon easily in a 1v1 (hottie vs sbh for example), if its relatively close to a pt.

In large games with 10+ players on each team its not a huge difference if there is a pt or not.

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