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Subject: Re: Fix outside PTs?

Posted by [Jamie or NuneGa](#) on Sat, 16 Aug 2008 13:51:58 GMT

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Goztow wrote on Sat, 16 August 2008 00:48 You'll hardly ever disarm a nuke in a 1v1. Even if it's right in front of a PT, what are the odds you'll get back in time, spawn at the right place, ... all in 30 seconds? Very low! Besides, u should be attacking instead of defending, no?

goz, from the moment you hear the nuke being planted you have 50 seconds to disarm it, as a tech can disarm in 7 seconds its definatly doable.

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