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Subject: Re: Fix outside PTs?

Posted by [Craziac](#) on Thu, 14 Aug 2008 22:18:11 GMT

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karmai wrote on Thu, 14 August 2008 17:12wow.. this isnt hurting current gameplay ops..

how can you guys not see how unfair this shit is?

if anything its going to IMPROVE gameplay, change the way alot of maps are played.. and just make this game more interesting/better all together.

It hurts gameplay ops, yes. It's something we've been doing for ages. It would be like changing how buildings are repaired or tanks are driven, it's become part of the fabric of the game.

It's not unfair, both teams can do it and both really have an equal advantage/disadvantage for using it. The unfair thing to do is fix it, because it removes the equality of those advantages.

... I'm not even going to argue your last point.

Anyway, I'm done posting here b/c we're supposed to discuss in the other thread.

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