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Subject: Re: Fix outside PTs?

Posted by [CarrierII](#) on Thu, 14 Aug 2008 20:41:32 GMT

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Actually, I just realised when playing last night, how much of an advantage being able to do it is. I think it should be fixed, because I also realised last night (whilst being Nod) that SBH + Nuke = fail, and that then lowers Nod's stealth strategy options, paving the way to a GDI armour steamroll.

Fix it.

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