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Subject: Re: Fix outside PTs?

Posted by [Kanezor](#) on Thu, 14 Aug 2008 12:30:10 GMT

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There's plenty of spots whereas if you remove outside PTs, you will pretty much never be able to disable a beacon in time if you encounter any beacon cover whatsoever. The barracks is especially vulnerable with it having only a single entrance, and that's on nearly any map. Any beacon on the rear end of it would be almost a guaranteed destruction. The back corner of the Refineries (near the tunnels) on Field when the base defenses are offline are also vulnerable.

To be honest, I would rather see this fix twofold: have an option to remove purchase terminal access from outside. And then if purchase terminal access from outside is enabled, then have the outside terminal be displayed so that people know that it's there on that server.

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