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Subject: Re: Fix outside PTs?

Posted by [EvilWhiteDragon](#) on Thu, 14 Aug 2008 10:58:53 GMT

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I think that the default should be on fixed. This because we're already changing a lot of stuff that alone doesn't have too much influence on the gameplay, but all combined it may. By putting this fix in the patch people will really notice that we've at least tried to get Renegade as bug free as possible.

It doesn't make sense to ave PT's usable through walls, because if it was intended, then why wouldn't Westwood have made PT's just as visible as on the inside?

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