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Subject: Re: Animated explodable object?

Posted by [Di3HardNL](#) on Tue, 12 Aug 2008 16:30:18 GMT

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I forgot to say, that was just an example of what i am trying to make. I want to make different animations for different objects that i have made.

Like a tv i have made. If i shoot it i want it to explode and fall on the ground.

You probably understand what i mean now,

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