
Subject: Re: Reticle Skins Per Weapon

Posted by [_SSnipe_](#) on Sun, 10 Aug 2008 05:49:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Stewie wrote on Sat, 09 August 2008 17:51 TruYuri wrote on Fri, 08 August 2008 02:17 I don't see a reason why it would have a .dll of it's own in the end. It would just clutter things up.

It ended up having problems when joining servers that were not hosted by the player. (I.E. It worked in Multiplayer Practice, but not in, for example, the BlackIntel servers.)

So it dont work?
