Subject: Re: [Release] CCR-Style TOW-Hummer Posted by DL60 on Fri, 08 Aug 2008 14:56:26 GMT

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Quote: The gun style pretty much matches the original skin.

I wanted a TOW-HumVee in a more CCR-Style - I don't really like the other one you can find in most fanmaps. In addition I'm not a good texture artist. The solution for me was to use the original HumVee with and put an existing rocket system on it from another ren-model.

The 4-barreled rocket system is from the rocket emplacement. I just made new tripod and put the rocket barrels on it. The optics on the side are from the nod mgun emplacement and the nod ceiling camera.

You can do a lot of fine things very quick with using existing model/texture material.

This method of creation also fulfils the aim to make it look like a n original renegade model (CCR-Style).