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Subject: Re: [Release] CityX-Series

Posted by [DL60](#) on Fri, 08 Aug 2008 14:41:48 GMT

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A bit intentional but also a bit oblivion.

I want to create these maps like Westwood would do. The original city map din't have much env sounds. Not even wind in the tunnels. In the first moment I tought about adding more env sounds but because of the fact I mentioned I put this question away for later. Yea and later I completly forgot about this.

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